

Notice of Public Hearing for Newspaper

NOTICE IS HEREBY GIVEN that the Clark County Land Use Hearings Examiner will conduct a public hearing on **Thursday, January 14, 2016, at 6:00 p.m.** at the Public Service Center, 1300 Franklin Street, Sixth Floor Hearing Room, Suite 680, Vancouver, Washington to consider the following:

Project Name: **POR BLISS**
Case Number: PSR2015-00020

Location: 2730 NW BLISS RD
Request: CONDITIONAL USE - PROPOSAL TO BUILD A
NEW 130' TALL MONOPOLE WITH A 50X50
GROUND EQUIP COMPOUND FOR VERIZON

Staff Contact: **TERRI BROOKS: 360-397-2375, Ext. 4885**
terri.brooks@clark.wa.gov

Project Name: **COURTNEY ACRES**
Case Number: PLD2015-00040

Location: 4840 NW 209TH ST
Request: DEVELOP 23.16 ACRES IN THE R-5 ZONE
CREATING FIVE RURAL CLUSTER LOTS

Staff Contact: **JAN BAZALA: (360)-397-2375 ext. 4499**
jan.bazala@clark.wa.gov

At the hearing, or continuance thereof, the Clark County Land Use Hearings Examiner may approve the above applications. A decision by the Hearing Examiner is final unless a motion is filed for reconsideration or an appeal is filed with Superior Court.

Anyone wishing to give testimony should appear at the time and place stated above. More information regarding these applications may be obtained by contacting the above-named staff person at Clark County Community Development, Land Use

ACCOMMODATION OF PHYSICAL IMPAIRMENTS

The Public Services Center is wheelchair accessible. If you need auxiliary aids or services in order to attend, contact the Clark County ADA Office. **Voice:** (360) 397-2322; Relay: 711 or (800) 833-6384; E-mail: ADA@clark.wa.gov

APPROVED AS TO FORM ONLY

Anthony Golik

Prosecuting Attorney

By: Chris Horne, Deputy Prosecuting Attorney

PLEASE PUBLISH:

Wednesday, December 30, 2015

Send Invoice to:

Clark County Community Development

Land Use Review

P.O. Box 9810

Vancouver, WA 98666-9810

If you have any questions regarding this legal notice please contact: Kristi Mollman (360) 397-2375, Ext. 4921. E-mail: kristi.mollman@clark.wa.gov